

# Year 4 and 5 News

## WELCOME BACK!

Welcome back into a new and exciting year! We hope you've all had a great summer holiday and are raring to go with the new year and term ahead! Our themed topic this term is called 'Pharaohs'!



### PE Kits:

This year, we would like children to wear their PE kits to school on days where they have PE.

This Term, PE sessions are as follows:

Avocet: **PE on Monday and Tuesday**

Curlew: **Swimming on Monday and PE on Tuesday**

Kingfisher: **PE on Monday and Tuesday**

Please make sure your child wears the appropriate PE kit to school on the days specified.

- a t-shirt in the colour of their house,
- shorts or jogging bottoms
- appropriate shoes for indoor and outdoor PE.

### Drinks and snacks in school:

A reminder that break time snacks need to be **healthy – no chocolate please**. Fruit or cereal bars are very popular.

Children should bring a **bottle of water** into school.

We would like to promote a healthy lifestyle and healthy drinking – **water** is the healthiest choice of drink. Also, if there are spillages it is easily cleaned.

### Parent Helpers:

We welcome any parents who can spare some time to come in and help – especially with reading! Please come into school and let us know your availability!

### Weekly Homework:

On a Monday, your child will receive weekly spellings as well as a maths activity. The spellings need to be learnt and the maths activity completed by the following Monday. There will be a spelling test every Monday.

In addition to this, your child should try to access **Times Table Rockstars at least three times a week**. It is also very important to continue to practice their times tables.

Log ins will follow if needed. Existing log ins will continue to work.

We will no longer be using Seesaw.

### An Egyptian Day – Wednesday 23<sup>rd</sup> October.

To conclude our learning on Egyptians, we would like to host an Egyptian Day here at Priestley.

Please encourage your child to wear Egyptian clothing.



Will we try Egyptian food? Will we try Egyptian sports? Will we play Egyptian games? We look forward to surprising the children on the day.

### Homework Project

**Please can the children bring their projects in by Monday 21<sup>st</sup> October 2024.**

Children are to create a fact file about a part of Ancient Egypt that they enjoy. This could be about but not limited to: Mummies, Egyptian Gods, Pyramids, Hieroglyphics, Pharaohs.

Or

Make a 3-D Egyptian artefact such as a Canopic Jar, a Pharaoh mask, an Egyptian Headdress or a model of a Sphinx

Our learning this term:

### ENGLISH

- Biographies
- Auto-biographies
- Instructions
- Explanation texts
  - Diaries
- Travel guide.

### History

We will be learning about Ancient Egypt and the civilisations that lived there.

- We will learn about the Pharaohs and Egyptian Gods
- Hieroglyphics
- Afterlife
- A day in the life of an Egyptian

### MATHS

- Complete tricky column addition and subtraction.
  - Place value to 100,000.
    - Partitioning.
  - More/Less than to hundreds of thousands
- Rounding to the nearest 10, 100, 100, 10,000 and 100,000
- Solving worded maths problems.

### Computing

Word processing skills.

- Saving files
- Snipping images
- Using Keyboard shortcuts



### R.E

- Milad un Nabi – the beginnings of Islam.
- Key aspects of Islam – the people.
- Reflect on what it means to be part of the Islamic community

### ART

We will be looking at different Egyptian artefacts and studying how they look, as well as designing headwear and hieroglyphic amulets.

Designing and making Canopic jars out of clay  
Augusta Savage

### Science

Working Scientifically

- Mummification materials
- Investigations – strength of water
- How do you stop something rotting?

### Geography

We will explore the geographical features of Egypt, looking at the river Nile and modern tourism

### PSHE

Being Me in My Community  
Working together  
Supporting each other and our community

### P.E

This term in P.E we will be working on our teamwork through playing Hockey.  
Ball skills  
Swimming